

Safe Sitter® Modular Programming



Safety Skills

REQUIRED MODULE	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>Safety Skills</i>	Explain how to be safe when leaving home.	Guided Discussion
	Recite the Safety Signal and understand when to use it.	Guided Discussion
	Explain how to practice safe habits and handle common safety hazards indoors, outdoors, online, and with others.	Guided Discussion What Do I Do? Game
OPTIONAL MODULE	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>Safety in an Online World</i>	Explain the rules for staying safe while online.	Guided Discussion
	Explain the rules for being responsible while online.	Guided Discussion
	Demonstrate how to be safe and responsible when online.	Guided Discussion Digital Citizenship Game

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Child Care Skills

REQUIRED MODULE	LEARNING OBJECTIVES	TEACHING STRATEGIES
Child Care Skills	Describe the four different age groups.	Guided Discussion
	Identify the four routines that the BEST babysitter knows about.	Guided Discussion Matching Activity
	Demonstrate safe child care techniques in diapering.	Hands-on Demonstration Skills Practice
	Define the four rules you must follow.	Guided Discussion
	Explain the six behavior management tips.	Guided Discussion Behavior Management Bingo
OPTIONAL MODULES	LEARNING OBJECTIVES	TEACHING STRATEGIES
Behavior Management	Explain how to handle challenging behavior based on seriousness and urgency.	Guided Discussion
	Demonstrate how to determine whether a behavior requires them to call 9-1-1, ask a back-up adult to come help, or handle themselves.	Guided Discussion Role-play
	Explain how to handle minor behavior challenges.	Guided Discussion Behavior Management Game
Guest	Demonstrate how to meet, greet, and gather needed information from a prospective employer.	Guided Discussion Role-play
	Demonstrate how to interact with a toddler or preschooler guest.	

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First Aid & Rescue Skills



REQUIRED MODULE	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>First Aid & Rescue Skills</i>	Identify common safety hazards and explain how to prevent injuries.	Guided Discussion Matching Activity
	Define THREAT TO LIFE. Explain how to assess an injury or illness based on the seriousness and urgency.	Guided Discussion
	Determine whether an illness or injury requires them to call 9-1-1, ask a back-up adult to come help, or handle themselves.	Guided Discussion Role-play
	Explain how to treat common injuries or illnesses.	Guided Discussion Injury Management Game
	Determine if someone is choking. Demonstrate choking rescue for both child and infant.	Guided Discussion Hands-on Demonstration Role-play Skills Practice
OPTIONAL MODULES	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>CPR</i>	Determine if someone requires CPR. Demonstrate CPR for both child and infant.	Guided Discussion Hands-on Demonstration Role-play Skills practice
<i>First Aid Challenge</i>	Determine how to treat injuries and illnesses using the Safe Sitter® First Aid Chart.	Guided Discussion Emergency Room Game First Aid Game
<i>Choking Rescue Challenge</i>	Apply the choking rescue skills learned to choking rescue scenarios.	Role-play Skills practice

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Life & Business Skills



REQUIRED MODULE	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>Life & Business Skills</i>	Explain the three keys to success: be prepared, be responsible, be considerate.	Guided Discussion
	Use their ASAP job screening skills to determine if they should accept a babysitting job.	Guided Discussion ASAP Game Role-play
	Discuss what information they need to share with their parents for safety reasons.	Guided Discussion Cancellation Game
	Demonstrate their greeting skills.	Guided Discussion Role-play

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Additional Modules to Reinforce Learning



SAFESITTER

REQUIRED MODULES	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>Challenge Accepted</i>	Apply the information learned in Safety Skills, Child Care Skills, First Aid & Rescue Skills, and Life & Business Skills to various situations. Demonstrate how to use their skills in situation they may encounter.	Guided Discussion Role-play
<i>Graduation Ceremony</i>	Understand their responsibilities and demonstrate their mastery of Choking Rescue skills.	Instructor and Student Presentation
OPTIONAL MODULE	LEARNING OBJECTIVES	TEACHING STRATEGIES
<i>Mission Possible</i>	Review material learned throughout the course and apply information to situations students may encounter.	Mission Possible Game